## Overview of our work in February:

- A project team of six teachers was formed by the school administration.
- The team decided weekly meeting time, on Tuesdays at 4 o'clock.
- The coordinator introduced the project Technology understanding and sustainability in practice cooperation for the rest of the staff.
- Information was given to the project team about the work until May.
- The project team was informed about the tool „Selfie for Teachers".
- Research and planning were carried out on travel and accommodation for our visit to Danmark.



Thingeyjarskoli is technically well equipped. All of the teachers have their own PC Laptop and i-pad Pro Max. All of the students either have their own i-pad (7th-10th grade) and all of the other students have access to one. Students also have access to a Chromebooks. All the teachers are using Google Classroom, Seesaw and various software for the teaching. Obviously some teachers have come further than others in using technology but we would say that we are all on the road to get there.

All the members of our group did the Selfie individually first and then we had a discussion about our results to try to find out topics to focus on the coming year. After our discussion we decided to choose three common areas for the whole school to work on to strengthen the group as a whole and support those who are not as far along as others and also we wanted to choose topics where we feel we are all weak and step out of our comfort zone. We filled out the Selfie for our school to evaluate how the school stands as a whole .

The school's results looked like this:

Your self-reflection results overview



Your self-reflection results by area


## According to these results we have decided the first year to focus on these areas:

Focus on using different methods of returning assignments to help both the students that are struggling and having difficulties with concentrating on their work and our most talented students of taking their study further.

1. Assessment: We want to focus on various assessments based on digital technology to collect and analyse students' learning processes and give them feedback so that it contributes to planning further learning activity (e.g. online polls, forms, surveys, self reflection rubrics, e-portfolios (Seesaw)).
2. Digital resources:
a. Use Fab lab and integrating it with other subjects.
b. Use mind mapping tools for problem solving.
c. Coding- continue with coding, starting with a younger age and working through out the endurance of their stay in the school.
3. Facilitating Learners Digital Competence: Focus on making our students responsible in the use of digital resources and respect the copyright and be critical about resources they use.
